

## Tails - Bug #7022

### Build from stable branch uses the devel APT suite

04/04/2014 09:48 AM - intrigeri

<b>Status:</b>	Resolved	<b>Start date:</b>	04/04/2014
<b>Priority:</b>	High	<b>Due date:</b>	
<b>Assignee:</b>		<b>% Done:</b>	100%
<b>Category:</b>	Build system	<b>Estimated time:</b>	0.00 hour
<b>Target version:</b>	Tails_1.0	<b>Blueprint:</b>	
<b>QA Check:</b>	Pass	<b>Easy:</b>	No
<b>Feature Branch:</b>	bugfix/7022-use-stable-APT-suite-when-building-from-stable-branch	<b>Affected tool:</b>	
<b>Type of work:</b>	Code		
<b>Description</b>			

#### Associated revisions

##### Revision 4b842b75 - 04/04/2014 01:07 PM - Tails

Use the stable APT suite when building from the stable Git branch (Closes: #7022).

##### Revision b35b6a2c - 04/04/2014 01:07 PM - Tails

Use the stable APT suite when building from the stable Git branch (Closes: #7022).

#### History

##### #1 - 04/04/2014 12:45 PM - intrigeri

- Subject changed from Jenkins build from stable branch uses the devel APT suite to Build from stable branch uses the devel APT suite

##### #2 - 04/04/2014 12:46 PM - intrigeri

- Target version set to Tails\_1.0

Assigning for 1.0, since this (point-release) will be based on the stable branch, and we definitely want to test stuff with the right Debian packages. Besides, building stable with the devel APT suite is currently broken, since the latter is for Wheezy nowadays.

##### #3 - 04/04/2014 01:08 PM - intrigeri

- Category changed from Continuous Integration to Build system

- Feature Branch set to bugfix/7022-use-stable-APT-suite-when-building-from-stable-branch

- Type of work changed from Sysadmin to Code

##### #4 - 04/04/2014 02:36 PM - intrigeri

- Assignee changed from intrigeri to anonym

- QA Check set to Ready for QA

##### #5 - 04/14/2014 10:31 AM - anonym

- Status changed from Confirmed to Fix committed

- Assignee deleted (anonym)

- % Done changed from 0 to 100

- QA Check changed from Ready for QA to Pass

#6 - 04/29/2014 10:47 AM - anonym

- Status changed from Fix committed to Resolved